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# Architecture neural network deep optimizing based on self organizing feature map algorithm

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### **ABSTRACT**

Forward neural network (FNN) execution relying on the algorithm of training and architecture selection. Different parameters using for nip out the architecture of FNN such as the connections number among strata, neurons hidden number in each strata hidden and hidden strata number. Feature architectural combinations exponential could be uncontrollable manually so specific architecture can be design automatically by using special algorithm which build system with ability generalization better. Determination of architecture FNN can be done by using the algorithm of optimization numerous. In this paper methodology new proposes achievement where FNN neurons respective with hidden layers estimation work where in this work collect algorithm training self organizing feature map (SOFM) with advantages to explain how the best architectural selected automatically by SOFM from criteria error testing based on architecture populated. Different size of dataset benchmark of 4 classifications tested for approach proposed.

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### INTRODUCTION

Information process of brain human way mimic designed by mathematical model of artificial neural network (ANN) where divided into hidden, output and input layers. In any neural network layers of hidden represent counting engine, the popularity of ANN coming from problems complexity solving capability and ability learning good and design simple [1-3]. Neurons units processing number in model of ANN for layers hidden variables while these constant for layers input and output. Criterion straightforward involve to determine neurons number in layers hidden and for calculating theory supporting found for hidden layers. These architecture assign implicated with execution of ANN because under fitting comes from less neurons and less layers network while over fitting caused by massive network. Also, ANN that have various formation gives various output to itself set data so ANN design architecture is decisive and could be relate as problem optimization [4, 5].

Optimization ANN architectures populated known as solutions and the cost function represent their experimentation error. Thus, the defy is to obtain most favorable architecture with minimum error testing via several improvement techniques. Generally, ANN architecture choice depending on slap and test attitude, which is time unbearable and challenges many poses, such as connections, hidden neurons, hidden layers primary number of etc. Functioning ANN pre-knowledge required to solve dominant problem [6-9]. These primary

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parameters could not be integration without any knowledge because the attributes may be combinations in exponentially. Thus, it needs highly work hard intensive human when using test and hit method for parameters selecting without guarantee to get exact model. Additional, when domain complexity produce problem then resolve ANN parameters becomes relatively complex and dreary process. Algorithms optimization widely using to handle the following issues; including and bat algorithm, annealing simulated and genetic algorithm [10].

Many algorithms using in structure ANN optimal nearest or optimal suggest which are ANN architecture as well as rule training optimizing proposed for the last decades. Xia and Kamel [11] technique optimization stochastic as algorithm pruning based SA and GA integration applied. Jiaying *et al.* [12] multilayer perceptionoptimize by using algorithm based SA and TS proposed where low convergence avoids iteration single solution batch evaluates Janssens [13] architecture ANN optimize using process evolutionary multi object employed where problems real word twice face recognition and classification car processing by TS with SA integrates. Al-Kazemi and Mohan [14] using algorithm genetic Tagushi hybrid to assist in FNN parameter design based ANN (PSO) Practical swarm optimization proposed design parameters and architecture FNN three layer evaluated in PSO discrete and PSO version improved.

In this paper the advantages combines methodology new proposed for bothandSOFM training algorithm for ruling best design of FNN where neurons respective their hidden layers defining problems handles automatically which represent manual task for cases earlier. Methodology application training in four various sets data classification: 1. Dataset ISOLET [15], 2. Digits handwritten dataset MNIST [14], 3. Dataset drift array sensor gas [5], 4. Dataset face recognition [7]. The paper planned as: verious techniques optimization using optimization FNN on works related describes section 2. Representation solution like components used methodology optimization presents, mechanism stopping, generation population and function fitness section 3. Study that used properties of data sets describes section 4. Results and setup experimental present section 5. Finally, future scope and discussion covers the paper section 6.

### 2. METHODOLOGY OPTIMIZATION

SOFM with algorithm effective knowledge domains problem diverse in consideration abroad because of optimal solution globally finding in achievement considerable and adaptability. Neural network forming by connected multiple layer, each two neurons connection represent strength and activation of FNN. The output and input layer represent place stop and start respectively then between these two layers find hidden layer which minimizing error between input and output by adjustment weights as shown in Figure 1.

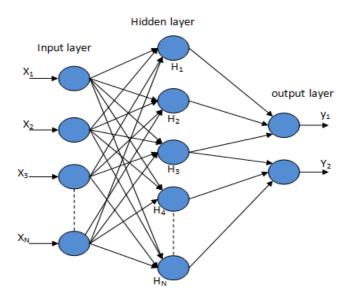


Figure 1. Architecture neural network

The neighbourhood search using variation memories short and long via methods of heuristic and locallysearch while the method of SOFM withstrategy convergence faster tends and cost computational minimizes which iteration single solution batch determination [16-18]. Next iteration of solution currently accepted and the final iteration given lowest cost which represent the best solution where the reptilian avoid

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and the final solution visited records which tabu list maintains strategy. The convolution layer comes before layer of sub sampling and planes number same of convolution layers number. Map feature size reduce to the desired layer by information relative preserves layer sub sampling between exact relation performance and features map SOFM, Figure 2 explain processing of working layer sub sampling.

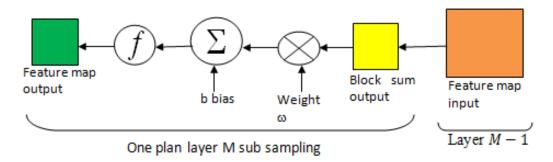


Figure 2. Processing of working layer sub sampling

In this paper, SOFM integrated withto reach optimization aim to find r solution by searching in R solution set where  $f(r) \le f(r')$ , for all  $r' \in R$ . Neurons hidden selected randomly and hidden layer having FNN with starts methodology, methodology proposed flow chart shows in Figure 3 where methodology proposed processing to maximum by means hidden layers max. Iter times iterated gets a solution, Pmax size population generates each iteration and fitness function based on best choice of SOFM selection. If the Iter (instruction) is best represented by r' and consequently r value more than r' so r is best update and iteration next run. Or else list\_Tabu update and ensure criteria not stopping by r' explore further [18-20]. Figure 4 represent methodology proposed pseudo code algorithm1SOFM withconsider the following strategy proposed implementation:

- a. Representation solution.
- b. Function fitness.
- c. Generation population.
- d. Mechanism stopping.

### 2.1. Representation solution

Evaluation considered various hidden layer with FNN, contains each network nodes output Q, nodes hidden Kj at jth hidden layers and nodes input D. Usually specific problem is nodes output and input number where nodes respective and hidden layers number of optimal find, FNN architecture form as [21-23]:

$$0 \equiv (D \times K_1 + P \times K_1) + (K_1 \times K_2 + P \times K_2) + \dots + (K_{max} \times Q + P \times Q)$$
 (1)

Each solution contains from three variables: KL, consist of hidden layers number, KM is a vector consist of neurons hidden number, ET is solution given error of testing and P represent bias.

$$R \equiv (K_L, K_M, E_T) \tag{2}$$

$$K_{M} \equiv (K_{1}, K_{2}, K_{3}, ..., K_{max}), K_{F} \in M, \forall K_{(F-1)} > K_{F} > K_{(F+1)}$$
 (3)

And F=1,2,...,max.

$$K_L = (1, 2, 3, ..., max) \text{ and } E_T \in S$$
 (4)

Where S is real numbers set and M is natural numbers set. Hidden layer single with neurons output and input number fixed consist of FNN connected fully which represent initial solution. The range between  $[(D+Q)/2, (D+Q) \times 2/3]$  selection random using to determine neurons hidden and distributed uniformly interval range [+1,-1] represent initial weights [24].

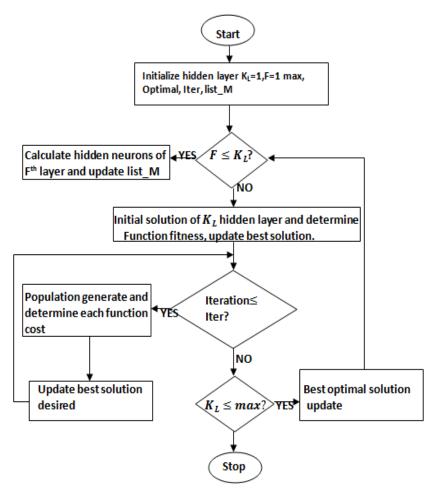


Figure 3. Algorithm proposed flow chart

### 2.2. Function fitness

The results approximation during capability terms model given accuracy percentage of function fitness where the function objective minimizes solution selected to iterations successive solution performance of its comparing requires. GM represent the classes after divided dataset and E set testing from h sample of actual class can be represented by [25-27]:

$$\gamma(h) \in \{1, 2, 3, ..., GM\} \, \forall h \in E$$
 (5)

Correspondence one to one has dataset given GM classes and neurons output number using method of takes winner technique proposed, the h sample of B node output given the value QB (h) where h sample class is:

$$\partial(h) \equiv \max B \arg \in [1, 2, ..., GM] QB (h) \forall h \in E$$
 (6)

And the h sample classes is:

$$\epsilon(\mathbf{h}) \equiv \begin{bmatrix} 1 & \text{if } \gamma(\mathbf{h}) \neq \partial(\mathbf{h}) \\ 0 & \text{if } \gamma(\mathbf{h}) = \partial(\mathbf{h}) \end{bmatrix}$$
 (7)

So the percentage terms in phase testing during samples misclassified by means E set testing for network error classification represented by:

$$T(E) \equiv \frac{100}{E} \sum_{h \in E} \epsilon(h)$$
 (8)

Where E represent set testing cardinality.

```
Algorithm 1 : methodology proposed for pseudo code
INPUT: Iter, max, output neurons, input neurons.
For KL= 1 to max.
      Input neurons \rightarrow Input
      Output neurons \rightarrow output
                                                            List_M \rightarrow null
      \texttt{List Tabu} \! \to \! null
       For KM=1 to KL
            (Output + Input)/2 \rightarrow 0
            (Output + Input) \times 2/3 \rightarrow p
                                                     Random(o, p) \rightarrow list_M[K<sub>M</sub>]
                                                         list_{M[K_M]} \to Input
                                               fitness(K_L, List_M)_- Calculate \rightarrow r_q
                                               r_{best} is update of initial solution r_{a}
                                                         r_{best} \rightarrow list\_Tabu
For Z = 1 to Iter
                                                 (r_{z-1}) Nieghbor_Generate \rightarrow r'
                                                  r' is optimal nieghbor of r_{(z-1)}
                                                         if f(r_{best}) > f(r')
                                                              r' \rightarrow r_{best}
                                                               r' \rightarrow r_z
        Else
   → List Tabu[next]
                                                               r' \rightarrow r_z
                                                              / List consist optimal architecture
                                r_{best \rightarrow} optimal [K_L]
Optimal best of [K_L] Return
```

Figure 4. Methodology proposed pseudo code algorithm1

### 2.3. Generation population

Populates methodology proposed r=(KL, KM, ET) of initial solution evaluation to meet criteria stopping by using SOFM algorithm for solution generation complete where generated population new solution by population size divided in to equal 2 parts for layer particular neurons one for decreasing and other for increasing as shown in Figure 5. Case1: number random generate x of [0,1] distributed uniformly for every layer [17, 28].

$$KM = \begin{cases} \omega + , & x \ge p \\ \text{no change }, x (9)$$

Where w percentage neurons number increase by signifies  $\omega$  + and continue until the rate don't go beyond high level boundary. Case2: x number random generates:

$$KM = \begin{cases} \omega - & x \ge B \\ \text{No change } & x < B \end{cases}$$
 (10)

Where  $\omega$  percentage neurons number increase by signifies  $\omega$  – until lower boundary reached. Solution optimal global search in directions backward and forward move possible it makes solutions new generating process.

### 2.4. Mechanism stopping

When iterations Iter reached to maximum hidden layers optimization that is guide to stop run SOFM algorithm. Step successive jumps and neurons updating avoids in some cases, in 1st step neurons number increases under processing SOFM algorithm and it arrive higher level already. The 2nd step neurons number decrease under processing SOFM algorithm and it arrive lower limit already.

```
Algorithm 2: Generate Neighbor for pseudo code
INPUT: B_{max}, \rho, \omega
                                                     NULL \rightarrow List\_Candidate[B_{max}]
                                                             F = 1 to \left(\frac{B_{\text{max}}}{2}\right)
                                                                 Null \rightarrow Ie
                                                              For y = 1 to K_L
                                                                    X = \text{randomly } (0,1)
                                                     if X \ge \rho
                                                                    ρ – is probability
                                            In this layer neurons number increased by \omega'
                                                               In this layer neurons number no change
                   For list_candidet[F] list M update
                                              (list\_candidet[F]) of fitness\_calculate \rightarrow Ie
                                                     (list_candidet[F] )of Ie update
                                                             F = 1 \text{ to } \left( \frac{B_{\text{max}}}{2} \right)
                                                                 Null \rightarrow Ie
                                                              For y = 1 to K_L
                                                                    X = \text{randomly } (0,1)
                                                     if X \ge \rho
                                                                    ρ – is probability
                                            In this layer neurons number increased by \omega'
                                         Otherwise
                                                               In this layer neurons number no change
                   For list_candidet[F+\frac{B_{max}}{2}] list_M update
                                         (list_candidet \left[F + \frac{B_{max}}{2}\right] )of fitness_calculate \rightarrow Ie
                                                (list_candidet \left[F + \frac{B_{\text{max}}}{2}\right]) of Ie update
     Return best of list candidete[ Bmax]
```

Figure 5. Algorithm using for solutions generation populates of methodology proposed

#### 3. DATASETS

Algorithm proposed validate as shown in Table 1 using datasets classification in 4 divers features with huge number having datasets requires because the efficiency of algorithm would be low if processing in few features and in hidden layer single converge.

#### 3.1. Datasets face recognition

The datasets using in this containing images of female and male with high resolution ages between 17-45 years including emotions different taken from Chicago University developed by Database Face Chicago (DFC) and each image formatted in JPEG, female are 878 and 974 males with total images 1852. The images changed to format vector from format JPEG, 1x785 dimension vector each label defines column last and image features describes vector every 784 to 1 column.

### 3.2. Dataset drift array sensor gas

Sixteen sensors chemical applied to 13920 examples of holds datasets concentrations levels different six gases task classification in compensation drift recreations employed where from involvement human caused errors common minimizing for environment computerized fully in platform delivery gas given as collected samples. Six outputs and 130 inputs has dataset, the performance good accomplish is a purpose for all time.

### 3.3. Digits handwritten of dataset TSINM

The TSINM (Technology Standards Institute National Modified) is large database consist of digits handwritten usually used in systems processing image that have many training, datasets TSIN samples using

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for generated database. The box of pixel 28x28 in normalized and formatted in bi-level for each image. The dataset TSINM consist of 70000 samples, outputs 10 and inputs 784, the range (0-9) using for classes distinct 10 in each image classified.

#### 3.4. Dataset LETISO

LETISO (recognition speech letter isolated) dataset, twice alphabet each spoke by 150 speakers which distributed by author to get five groups, it classified as testing in one group, purpose training selected from four group dataset and thirty speakers in each group. The samples 7797 total dataset classes distinct 26 classified needs features 617 samples recorded.

### 4. RESULTS AND EXPERIMENTAL SETUP

Implementation SOFM with algorithm proposed, each architecture network selected randomly validated, set validation dataset of 20%. The implementation based on function activation dropout which about 0.2 ratio dropout input and by method min-max normalized datasets. Table 1 datasets four classification tested is methodology proposed effectiveness. paper main involvement to get architecture optimal when datasets of FNN deep have features a huge number and needed in excess of 1 hidden layer.

Tab	le 1. Statı	stics of dataset	
0100000	Ecotumos	Examples	Τ

References	classes	Features	Examples	Dataset	
[15]	26	617	7797	LETISO	
[14]	10	784	70000	TSINM	
[5]	6	130	13920	Drift-Gas	
[7]	2	784	1852	Face Recognition	

In this experiment excluding for data face, classes multiple and features greater of 600 datasets rest. Methodology proposed begin in layer one where neurons selected randomly in this layer, function fitness calculation following by the best solution which represent initial solution then starts solution optimal global searching from here. Bmax=20 for every iteration and Iter=10 by iterated each solution selected. Additional into two parts divided of Bmax, one part in layer selected neurons number increases and the same decreasing at second part. The 3% set of  $\omega$  neurons up edition and the value of 0.5 set layer particular neurons changing probability and maximum layers runs by this methodology is Kmax equal to 5 layers and if needed more can increased. SOFM algorithm proposed executed for error testing and training terms of different KL={1,2,3,4,5} shown in Figure 6 (a) and (b).

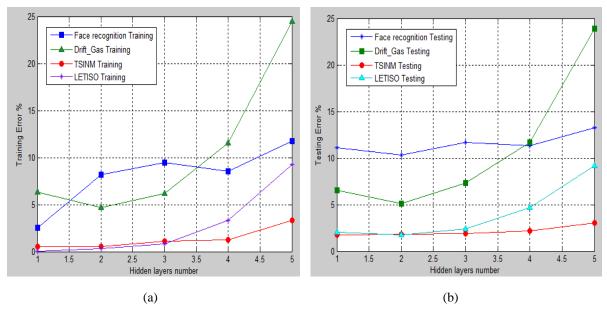


Figure 6. Algorithm proposed performance for various hidden layers applied in, (a) Training error, (b) Testing error

Table 2 shown methodology proposedresults, approach proposed according architecture optimized datasets face recognition was KL=2 and KM=(437,260) with 10.34% error testing classification. The optimal topology dataset of drift gas was KL=2 and KM=(91,63) with 5.073% error testing classification. The best topology dataset in TSINM registed KL=1 and KM=517 with 1.745% error testing classification While architecture optimal topology for dataset LETISO requires KL=2 and KM=(363,232) with 1.765% error testing classification.

Table 2. Results of experimental collected by proposed method

Datasets	Testing Error	Training Error	Neurons Hidden	Hidden Layer
LETISO	2.0698	0.0301	335	1
	1.7658	0.3378	363,232	2
	2.3935	0.8519	397,212,119	3
	4.6555	3.3127	406,254,155,100	4
	91.484	92.448	402,227,135,78,46	5
TSINM	1.745	0.521	517	1
	1.832	0.545	548,224	2
	1.917	1.1127	521,289,165	3
	2.155	1.2714	532,302,130,75	4
	3.053	3.3475	490,274,158,103,64	5
Drift_Gas	6.5471	6.3171	72	1
	5.07398	4.6761	91,63	2
	7.2962	6.1466	79,52,37	3
	11.7081	11.5086	75,78,34,23	4
	23.8846	24.4556	76,42,36,22,18	5
Face	11.133	2.5125	515	1
recognition	10.3421	8.1481	437,260	2
-	11.6585	9.4384	506,261,140	3
	11.3072	8.5615	454,261,148,73	4
	13.271	11.7218	445,250,156,189,48	5

#### 5. CONCLUSIONS

Architecture deep FNN optimizing applied successfully in SOFM with proposed algorithm as shows in this work and got optimal solution, space searching entity considered testing error, hidden neurons and hidden layers represented solution. The good performance with testing error lowest of FNN solution optimal global found is methodology aim. Samples and attributes of huge number in experiment used as dataset. Methodology proposed by suggested deep FNN architecture show generated result. High accuracy getting for every dataset of architecture FNN required two hidden layers methodology proposed, excluding dataset of TSINM finding interesting. Therefore greater of 1 hidden layer requires FNN where cases in work can methodology proposed such that networks neural deep applied. Future work solution same in connections optimal find extended further can be work and methodology proposed based on approach hybrid develop combined such as PSO,GA and SA techniques that have optimization solutions.

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